

		Respect the game	Understand the game	Safety	Terminology	
Concepts by Age Group	Tball	5-6	Don't step on infield before the game Sportsmanship	Offense vs Defense Parts of the field Out at 1b	Dugout safety Swing zones	Fingertips Up Ready Position Alligator Chomp Feed the Giant, Step, Throw, Point Nose and Toes, Step and Swing
	Peanuts	6-7	Gear doesn't belong on the ground Gear doesn't get thrown	Count Outs and Innings Names of all the positions	No thrown bats Warm up arms	Squish the Bug Sit on the Bucket
	A	7-8	Hustle on and off the field No arguing Safe/Out/Fair/Foul calls	Force out vs Tag out Lead runner Simple positional responsibility	Collision avoidance	Crow Hop Drop Step, Shuffle Step, Crossover
	AA	8-10	Positive Cheering ONLY (no 'Drop It') Umpires are people, too Clear dugout/field quickly after a game	IF is a priority Baserunning signs Cutoffs	Overhand / Underhand throws	Right-Left thru the ball Contact Point Pull, Opposite Field
	AAA	9-11	On deck batters avoid batters box Respect the game in progress	Batting signs Right-of-way: Rundowns, Interference, Obstruction, InfieldFly	Fielders awareness of slides	Indicator (for signs)
	Majors	11-12	Post game field maintenance	Sacrifice Plays		Wheel Play
	Juniors	13-14	Pregame field maintenance		Awareness of spectators	
	Seniors	15-16				

		Batting	Fielding	Throwing	Pitching	Baserunning	
Primary Skills by Age Group	Tball	5-6	Where to stand at the plate Simple swing mechanics	Defensive ready position Don't run the ball to teammates Throw to 1b every play	Simple mechanics	Run counterclockwise Station to Station	
	Peanuts	6-7	Contact on BP pitches	Fielding ground balls Catching fly balls Catching thrown balls	Accuracy: grounders okay	Run past 1b, Stop at 2b, 3b Take two bases	
	A	7-8	Avoid HBP; How to get HBP Back foot trigger	Get lead runner	Accuracy: 1-hop okay	Round 1b on a hit Pick up 3b coach Tagging Up	
	AA	8-10	Pitch Selection Contact on strikes	Charging grounders Backing up throws Rundowns	Throw across diamond in air OF throws to cutoffs No rainbows	Windup Mechanics Introduce 4-Seam Fastball Locating FB inside/outside	Footfirst Pop up Slides Delayed Steals
	AAA	9-11	Sacrifice Bunts Opposite Field approach	Good line to balls in OF gap OF step into routine fly balls 3b take balls from SS Avoid Obstruction	OF throws to home	Introduce 2-Seam Fastball, Introduce Changeup Locating all fastballs 4Corners Locating change inside/outside	Footfirst Hook Slides Avoid Interference
	Majors	11-12	Bunting for Base Hits Swing for Power	Awareness of baserunners Bunt Defense	Pivot throws keep hands high	Locating all pitches 4Corners	
	Juniors	13-14		1b holding on a runner		Stretch Mechanics Introduce 2-Seam Sliders	Leads Steals
	Seniors	15-16		2b/SS holding on a runner		Introduce Curveballs	Headfirst Slides